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How Can Hypermedia Be Used in a Learning Environment? I see hypermedia as a tool to provide exposure to content, but more importantly to under gird the cognitive process. Grabinger and Dunlop (2002) talk about hypermedia having the benefit of teaching synthesis, thinking skills, and problem solving skills (p. 2). ... Grabinger, Scott; Dunlap ...

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Hypermedia Learning Environments: Instructional Design and Integration by Joanna Dunlap, R. Scott Grabinger, Piet Kommers, and Piet A.M. Kommers 1996. Instructional Design by Patricia L. Smith and Tillman J. Ragan 2004.

Instructional Design Theories and Models: An Overview of Their Current Status by Charles Reigeluth 1983

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Applications of hypertext: Technologies for higher education. ... His research interests include externalizing knowledge representation and the design of learning environments. R. Scott Grabinger is an Associate Professor of Instructional Technology at the University of Colorado at Denver. He is the co-author of two books and numerous articles ...

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[rich environments for active learning](#)

Rich environments for active learning: a definition R. Scott Grabinger and Joanna C. Dunlap University of Colorado at Denver Rich Environments for Active Learning, or REALs, are comprehensive instructional systems that evolve from and are consistent with constructivist philosophies and theories. To embody a constructivist view of learning, REALs:

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Hypermedia Learning Environments: Instructional Design and Integration Joanna Dunlap , R. Scott Grabinger , Piet Kommers, Piet A.M. Kommers, Scott Grabinger, Joanna C. Dunlap Published by Lawrence Erlbaum (1996)

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limited and inflexible, as Grabinger and Dunlap suggest, when fully integrated into the teaching programme, computer-based applications like the Hypermedia Learning Tutorials (HLTs) discussed below can lie at the heart of flexible learning environments. The paper will begin with a discussion of the concept of the REAL as a theoretical

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Rich environments for active learning in action: problem-based learning Scott Grabinger* Joanna C. Dunlap** and Judith A. Duffield* *University of Colorado at Denver, USA **Regis University, USA Rich Environments for Active Learning (REALs) are comprehensive instructional systems that are consistent with constructivist theories.

[problem based learning as an example of active learning](#)

Dunlap JC, Grabinger RS (1992) Designing computer-supported intentional learning environments. Paper presented at the Annual Conference of the Association for the Development of Computer-Based Instructional Systems, Norfolk, VA. Google Scholar

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[a cognitive model for non linear learning in hypermedia](#)

A cognitive model for non-linear learning in hypermedia programmes Sherry Chen Sherry Y Chen is a Lecturer in the Department of Information Systems and Computing at Brunel University. Her major research interests focus on hypermedia-based learning environments and human-computer interaction. She has published widely in these areas.

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Grabinger, R. Scott and Dunlap, Joanna C. (1995) Rich environments for active learning: a definition. Association for Learning Technology Journal, 3 (2). pp. 5-34. ISSN 0968-7769

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Abstract. Rich Environments for Active Learning (REALs), as described by R. Scott Grabinger and Joanna Dunlap, are comprehensive educational systems based on constructivist principles that present an intellectual and practical challenge to university lecturers.

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Hypermedia Learning Environments: Instructional Design and Integration by Piet A. M. Kommers, R. Scott Grabinger, Joanna C. Dunlap - Computers - 1996 - 276 pages. Piet Kommers Dr. Piet Kommers is lecturer and researcher in the Department of Education at Twente University in the Netherlands. ...

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We developed and administered a survey that assessed the evolution of student- and faculty-participants' learning and perceptions about the learning environment, theoretical and practical knowledge of technology, course content (the design of online courses), group dynamics, and the growth of TPCK.

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Active learning is a form of learning in which teaching strives to involve students in the learning process more directly than in other methods.. Bonwell (1991) "states that in active learning, students participate in the process and students participate when they are doing something besides passively listening."

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Putting theory into practice: The creation of REALs in the context of today's universities ... as described by R. Scott Grabinger and Joanna Dunlap, are comprehensive educational systems based on constructivist principles that present an intellectual and practical challenge to university lecturers. ... The concept of the Hypermedia Learning ...

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